Astrox: Hostile Space Excavation Free Download [Xforce]

Download ->>->>->> http://bit.ly/2JYQUSt

About This Game

Exiled to a deep space mining sector, you are left with a crappy ship, a laser, and a small mining beam. It is up to you to survive by working your way through galaxy. Mine asteroids, refine and trade their ore, buy upgrades for your ship, hunt pirates in the procedural star systems and you'll have only scratched the surface. This all takes place in a lush 3d environment with full 3d camera control at all times. Akin to eve and homeworld, the intuitive interface provides everything you need, right where you need it. Engaging and casual all at the same time.

+ Completely customize your galaxies.
+ Secure the Galaxy, and continue playing in a brand new one.
+ Procedurally created star systems, connected by warp gates.
+ Mine, sell, or refine 7 unique asteroid types, with various attributes.
+ Trade Asteroids, Refined components, or Trade goods for profit.
+ Hunt down 15 different pirates, with officers and commanders in tow.
+ Eradicate pirate hideouts for fame and fortune.
+ All names and places are Generated.
+ 33 Unique ships, each with individual properties and attributes, and bonuses.
+ 144 Unique modules and items for your ships.
+ Generated Rare, Epic, and Artifact items.
+ Generated Missions. News, and Events.
+ 24 Trainable skills, with 100 levels each.
+ Craft unlimited upgrades with 24 unique recipes.
+ Achievements, Pilot Experience points, and Levels (no cap).

+ Explore Deadspace (The space between the Star Systems).
+ Protect NPC pilots, learn their secrets.
+ Original custom soundtrack, models, sprites, textures and particle effects.

Astrox Wikia - http://astrox.wikia.com/wiki/Astrox_Wiki
Astrox Forums - http://astrox.proboards.com/

Price: $10.00 , Runs on old crappy computers and laptops.

Title: Astrox: Hostile Space Excavation
Genre: Adventure, Indie, Simulation
Developer:
Jace Masula
Publisher:
Jace Masula
Release Date: 1 Dec, 2015

a09c17d780

Minimum:

OS: Windows XP+

Processor: 1.00 Ghz

Memory: 200 MB RAM
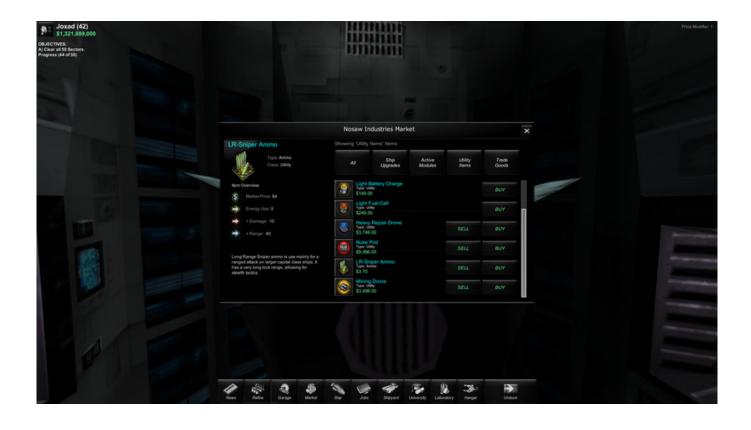
Graphics: Everything made since 2004 should work.

DirectX: Version 9.0

Storage: 500 MB available space

English

Joxad (42)
$1,321,889,000

OBJECTIVES:
A) Clear all 50 Sectors.
Progress (44 of 50)

Price Modifier: 1

Nosaw Industries Ship Garage

Nosaw Industries

Price Multiplier: 1

The Garage will allow you to repair, refuel and configure your ship modules. Make sure you keep our ship in good order, it can mean the difference between life and death.

Module Configuration

Refuel Ship

Repair Damage

Ship Static Modules: 6

Ship Active Modules: 6

Ship Modulators: 4

Unused Modules: Page: (0) Showing 0-30

News   Refine   Garage   Market   Ship   Jobs   Shipyard   University   Laboratory   Hangar   Undock

Joxad (42)
$1,321,889,000

OBJECTIVES:
A) Clear all 50 Sectors.
Progress (44 of 50)

Price Modifier: 1

Nosaw Industries Market

LR-Sniper Ammo

Type: Ammo
Class: Utility

Item Overview

Market Price: $4

Energy Use: 0

+ Damage: 10

+ Range: 40

Long Range Sniper ammo is use mainly for a ranged attack on larger capital class ships. It has a very long lock range, allowing for stealth tactics.

Showing 'Utility Items' Items

| All | Ship Upgrades | Active Modules | Utility Items | Trade Goods |

Light Battery Charge
Type: Utility
$149.00
BUY

Light Fuel Cell
Type: Utility
$249.00
BUY

Heavy Repair Drone
Type: Utility
$3,748.00
SELL BUY

Nuke Pod
Type: Utility
$9,996.00
SELL BUY

LR-Sniper Ammo
Type: Ammo
$3.70
SELL BUY

Mining Drone
Type: Utility
$3,498.00
SELL BUY

News   Refine   Garage   Market   Ship   Jobs   Shipyard   University   Laboratory   Hanger   Undock

astrox hostile space excavation recipes. astrox hostile space excavation mods. astrox hostile space excavation review. astrox hostile space excavation cheats. astrox hostile space excavation cheat engine. astrox hostile space excavation skidrow. astrox hostile space excavation. astrox hostile space excavation download. astrox hostile space excavation ships. astrox hostile space excavation gameplay. astrox hostile space excavation patch fr. astrox hostile space excavation free download. astrox hostile space excavation tips. games like astrox hostile space excavation. astrox hostile space excavation wiki. astrox hostile space excavation drones. astrox hostile space excavation laboratory. astrox hostile space excavation trainer

This is one of my favorite games of all time, and as a prolific gamer that is saying something. Started with Ensign Blather in Planetfall decades ago.. Another that had me embroiled in game play was the original Starflight which had a huge star map and pretty neat game play as far as the mining\/gathering\/races\/artifacts goes. Went through all the Apogee\/Interplay games as well and on and on. Never found any game that really captured and held my interest until I found Astrox HSE. Have played it through many times to 100 planets, and learned flying though dead space to get around was way cool, - lists of where certain asteroids to mine were, etc... Very engaging game, great music, love the auto targeting for fighting once the enemies are numerous and as strong as I was... Just a well thought out, superbly coded and crafted game. Excellent game play as well, just enough to allow common sense get you through, but there is way more to playing this game than mining to attain goals, the jobs can be very rewarding and learning about mixing things together to gain speed, shields, energy and other weapon power-up and all is available.... or just slog through to mine and stay alive to get to the next star system. There is a University to school you as well. Just thanks to the developer who obviously did a very good job and should be set an example to any other solo developer, multi-developer shops or top class developers who wish they had their stuff together like this guy does. AHSE has provided me with hours and hours of great game play and satisfaction. Worth the fistful of dollars I spent on this game. Not your hyper exciting fast shoot-em-up here, but a more relaxed and cerebral approach is delivered here, with an occasional battle with the ever present "Pirates" at the entry to a new star system as you get more into the game. 10\/10